



# THE HOUSES OF NOVA VITAE

## House Ulvetyr

**LEADER: KRUGG VA'TOR**

**FOCUS: COMBAT & QUESTING**

House Ulvetyr will provide a welcoming environment for veterans and beginners seeking to experience the combat of Bicolline. We'll offer additional training opportunities and mentoring to help our members become comfortable with combat, and to strengthen their skillset to enhance their enjoyment at the event.

### ACTIVITIES:

A week-long challenge for our members, involving other guilds and events. A training exercise. Tales From The Battlefield" story-telling session post main battles.



## The Atlas Symposium

**LEADER: ORION**

**FOCUS: EXPLORATION, COMMERCE**

The Atlas Symposium may appeal to those who enjoy working on creative projects with friends, earning a bit of coin, and those with a hankering for adventure.

### ACTIVITIES:

1. Map sales throughout the week and zoo day 2. An larger on-going quest (limited to house members) that will take place over the course of the week. It'll consist of solving clues across the grounds to unlock a treasure chest. 3. A mid-week crafting session to break away from the chaos and gather with fellow guild mates.



## House Fortuna

**LEADER: LOCKE**

**FOCUS: QUESTS**

We focus on quests and helping others, plus shenanagins and pranks

### ACTIVITIES:

Get ready for an exhilarating week at Bicolline, where we'll kick off with a vibrant recruitment ceremony, dive into two thrilling scavenger hunts for hidden treasures, and focus on uniting adventurers to conquer quests together—starting with a group expedition to the quest board to select epic missions and forming teams to triumph, plus setting up a lively hub where players can hire our crew for quest support and, of course, unforgettable shenanigans!

